**GEOGRAPHY AND HISTORY PROJECT**



Documentation

**Table of Contents**

[**IDEA OF THE PROJECT 3**](#_Toc98277970)

[**TEAM MEMBERS 3**](#_Toc98277971)

[**PROJECT DESCRIPTION 4**](#_Toc98277972)

[**BLOCK DIAGRAM 5**](#_Toc98277973)

[**CONCLUSION 6**](#_Toc98277974)

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# **IDEA OF THE PROJECT**

Our idea was to make a website that shows information about each country.

**TEAM MEMBERS**

* Konstantin Dinev – Scrum Trainer
* Bozhidar Boyadzhiev – Frontend Developer
* Maksim Vasilev – Backend Developer
* Victoria Bolashikova – Designer

**PROJECT DESCRIPTION**

* **Goals** – our goal for the project was to create a website for an easier access to the world countries’ demographics.
* **Main stages of realization:** 
  + Planning – We assigned the roles, set meeting times and the Scrum Trainer assigned the tasks.
  + Realization – For the realization we used Visual Studio Code as a code editor. The website was created with HTML, CSS and JS. In order to get the accurate country information, the Frontend and Back end used JSON. For the site design and logo, the Designer used Figma and Krita. We used MS Teams for communication, GitHub for collaborative work, PowerPoint - preparing the Presentation, Word - preparing the Documentation.
  + Testing – After the website was finished, we started to work on the presentation and documentation. When we finalized the whole project, we uploaded it in GitHub and presented it.

# **BLOCK DIAGRAM**

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# **CONCLUSION**

* Difficulties – We experienced difficulties with the JSON files for some of the countries.
* Future plans – In the future, we plan to make the website multifunctional. One of the plans is to choose to see the world countries in different categories such as population, political system, form of government, etc. Another plan is that the user can colour the map by their choice. Upcoming plan is to add a search bar